Clark County 4-H Project Guide -- Working Together To Make The Best Better

Important Dates to Remember for Clark County 4-H

October 1   4-H Excursion Application due

November 1   4-H Re-enrollments due
(mailing labels/emails are created for newsletters and reports)

4-H Awards Banquet is held in the fall (be sure to check the Cloverleaf for date)

March 1   4-H Scholarship* applications due
4-H Key Award applications due

April 1   New member enrollments due
(last date to enroll and be able to exhibit at the fair)
Project additions / corrections due
New members can still enroll after this date

May 1 - July 1   Fair entries completed online through FairEntry

September 15   Record books due
Forms can be found at: https://clark.uwex.edu/record-book-forms/

Enrollment Requirements

- 4-H **grade** is determined as of **October 1**.

- 4-H **age** is determined as of **January 1**.

  Cloverbuds
  Kindergarten—2nd grade
  Cloverbuds are limited to Cloverbud projects.

  Explorers
  3rd—4th graders
  Explorers can enroll in Explorer projects as well as other projects but they must have completed 2nd grade and be at least 8 years of age to enroll in animal projects other than what is listed under the Exploring category in the fairbook.

- Members in 4th grade to post high school (must be 19 or younger as of December 31) can select from a variety of projects.

- Youth who are home schooled can participate in 4-H in their declared grade.
  A grade must be listed.

- Enrollment is completed on-line (refer to "ENROLLING IN 4HONLINE AS A NEW FAMILY")

- New members can enroll anytime. But if they want to participate in the Clark County Fair and summer activities they must be enrolled by **APRIL 1.**

- **APRIL 1** is the deadline for project additions.

- **New Adult Leaders/Volunteers** must complete the Volunteers In Preparation Training prior to being an active 4-H club leader.

- **Cost**—there are no county dues to join 4-H. Local 4-H clubs may charge dues. Check with the club for details.

GRADE REQUIREMENTS

4-H members must be in 5 year old Kindergarten through age 19 as of December 31st to participate in 4-H.

4-H State Requirements

Wisconsin has two statements about 4-H membership, intended to provide consistency to the way young people identify themselves with counties and how they are selected for out-of-county competitive events.

For policy purposes, 4-H membership is defined as having an individual enrollment form on file/entered in the computer membership database at the county Extension Office.

Policies are effective as of October 1, 1996.

Membership Policy #1
"Youth may not hold 4-H membership in more than one county/state at the same time." This simply requires that they only hold 4-H membership in a single county at any given time.

Membership Policy #2
"Youth must qualify for participation in district, state or national 4-H competitions through their county of membership." Members must be selected as representatives of only their county of membership, regardless of the location of the qualifying experience.

4-H Families— Your 4-H'er Needs Your Presence, Support, and Help

Families are an important partner in the 4-H experience. As a partner, you are part of an exciting new adventure with your child. Your help and support on this adventure can mean the difference between an experience that is just fun and one that has lifelong meaning.

4-H can help your child develop knowledge and skills as well as leadership and citizenship potential. The goal of 4-H is to help each youth develop his or her own potential to the fullest.

4-H can be a tool to help you and your child work together. You can encourage a positive experience through:
- Helping your child select projects based on his or her interests, abilities, and maturity.
- Encouraging record keeping by providing a place for 4-H club materials and records at home.
- Reading the project material your 4-H'er will receive.
- Helping your child think about what he or she wants to learn and how to go about it.
- Being supportive and give encouragement when problems or disappointments arise.
- Reading the 4-H newsletter (CloverLeaf) and taking note of what applies to your 4-H'er.

4-H involves your child with other 4-H'ers and adults. 4-H **canNOT** exist without volunteer leaders. It is very important that parents support and assist the leaders. Please share yourself with them by volunteering. Groups and programs must meet the needs of different youth. 4-H experiences are as unique as each member. You can assist volunteer leaders by encouraging and supporting your 4-H'er in attending club meetings. Volunteer to help the club by hosting meetings, helping at club meetings, and assisting with activities. This is called active engagement or active involvement in the 4-H program.

Did You Know 4-H is the youth development part of University of Wisconsin-Extension. So, when you participate in 4-H you are a part of the UW-System.

4-H Pledge
"I pledge my head to clearer thinking, my heart to greater loyalty, my hands to larger service, my health to better living for my club, my community, my country, and my world."

The four "H's" represent the four points of the pledge: clearer thinking (head), greater loyalty (heart), larger service (hands), and better living (health).

4-H is open to anyone regardless of race, color, creed, sex, national origin, disability, ancestry, sexual orientation, pregnancy, marital, or parental status. How old do you need to be to join 4-H? In Clark County you are eligible when you enter 5K. You can be a part of the 4-H program by belonging to a local club or be a part of a special interest group/project (e.g. shooting sports, rabbits).

Besides 4-H projects you can get involved in 4-H events and activities throughout the year, at club, county, state, national, and international programs. In Clark County we host a drama & Music Festival, clothing and foods revue, animal judging contests, camps, county and state fairs, community service, tours, sports, exchanges, speeches, and demonstrations. Check the monthly 4-H newsletter—*The CloverLeaf*—to see what is happening in the 4-H program (also available on our website at: http://clark.uwex.edu/.

In its early years 4-H was a program just for farm kids. Today 4-H is for everyone. Boys and girls in town can enjoy 4-H as much as youth in the country. Over half of 4-H participants now live in larger cities, over one fourth live in towns and rural areas, and less then one fourth live on farms. This year 4-H will reach about 250,000 Wisconsin youth from all 72 counties.

Choosing Your 4-H Project—How to Decide?

Welcome to the Clark County 4-H program! The educational backbone of the 4-H program is the 4-H projects youth can choose to learn about.

In selecting projects think about:

An interest you would like to explore
A hobby you would like to learn more about
A topic of interest shared by you and your family
Something that is fun for you

Remember to select projects on topics for which you can get help from your:

Parents / guardian
Grandparents
Friends
Other 4-H members

We suggest that you work with your parent/guardian and a 4-H leader or older 4-H member to select your 4-H projects. Let's say you want to learn how to use a new computer program, raise a calf, build a Lego structure, or plant a garden. When you learn those skills you are also learning life skills like:

How to make decisions
How to organize yourself, your time, your money
How to keep accurate records
How to work with and get along with others

Projects are just one part of the 4-H experience. You also take part in club meetings, where you learn:

How to be a group member
How to speak in front of a group
How to work together on club projects

4-H is full of fun times to work and play with others, including community service projects, club trips, activities, workshops, and camp.

All these skills help you as you go through school and beyond. For many 4-H'ers an interest they had in certain 4-H projects led to future careers.

Let's start by choosing your 4-H project(s) and see where 4-H takes you!

HOW TO SELECT 4-H PROJECTS

What is a project?
4-H members sign up for a project area. Some of the most popular project areas are visual arts, dairy, and photography. Throughout the year, the goal is for youth to participate in a series of learning experiences. These experiences are designed to help youth learn more about that topic area. One way to know how much the youth learned is by making an item and having it judged at the Clark County Fair in August.

4-H members
First, make a list of the things you like to do or want to learn more about. Share your list with your parents, leaders, and friends. They may recognize some special things you are good at that you do not realize you do well. Compare your list with the projects described in this guide. Ask yourself if you have the equipment, money, and time to do the projects that sound interesting. Also consider if there is leader support for a project. You may also want to check with your club if there is leader support. If there is no leader support, you will be responsible for your own learning experience.

4-H Leaders
If you are a 4-H adult or youth leader be sure to select your project with "Ldr" in 4HOnline to denote leader. You can also contact the UW-Extension Office (715-743-5121) for other literature (if available).

Livestock Projects
There are pre-fair weigh-ins and educational requirements. Please watch the 4-H newsletter (The CloverLeaf) for dates, times, and locations.

Horse Projects
To exhibit a horse/pony at the Clark County Fair exhibitors must obtain 5 educational credits by fair entry day (refer Horse and Pony Project Handbook for clarification).

Dog Projects
To exhibit a dog at the Clark County Fair exhibitor members must attend 10 obedience / showmanship classes (refer to Dog Project Handbook).

Ages for Exhibiting Animals at the Fair (State Policy)
Wisconsin 4-H Youth Development Policy for Program Safety Regulation states: ***"To exhibit animals at any public event as a 4-H member, youth must be entering 3rd grade and be 8 years of age or higher during current 4-H year"*** *(runs September 1—August 30).*

This policy is for the safety of the 4-H member and the public at the public exhibition. The developmental ability and maturity level of the exhibitor, and the unpredictable behavior of animals should be considered prior to involving a 4-H member in the exhibition of animals.

Parents / Guardians: Are You Ready To Be A 4-H Leader?

You only need a desire to help youth—previous 4-H experience is not necessary. Many volunteers help by leading 4-H projects for a local year-round club or short-term 4-H group. But there are many other ways for you to get involved.

For example—you could lead a workshop, a one-time program where you share your knowledge with people. 4-H groups need chaperones for trips. If you like to travel or guide tours, 4-H can match you with a group that needs help. At the county level you can help plan and conduct events, recruit other volunteers, develop and evaluate 4-H programs, or promote 4-H in general. The possibilities are endless.

If you're a parent, 4-H is a great opportunity to get involved in your child's development as a 4-H leader and as a home helper. The hours that your child is involved in 4-H working in group settings are important. You can multiply this involvement as a 4-H home helper by helping your child go further and have fun doing 4-H things at home. Many 4-H projects and activities are natural family activities.

Organizational Leader (4-H Club Leader)
Takes responsibility for local club/group. Communicates to club membership and works with club volunteers and members. They are the communication link to Extension Office and 4-H Youth Development Agent.

Co-Organizational Leader (4-H Co-Leader)
Works with club organizational leader in managing local club.

Club Activity Leader
Works with youth in a variety of activities (volleyball, softball, music, drama, etc.)

Youth Leadership (Adult Leader)
Works with youth to promote 4-H and Leadership Development.

The following are a list of project areas listed in the Clark County Fair Book. Please call 715-743-5121 if you would like more information on leader descriptions for the following areas:

Department 1—Dairy

Department 2—Beef / Dairy Beef

Department 3—Swine

Department 4—Sheep

Department 5—Goats

Department 6—Horse/Horseless Horse

Department 7—Poultry

Department 8—Rabbits

Department 9—Dogs

Department 10—Veterinary Science

Department 11 - Alpacas / Llamas

Department 13—Cats

Department 14—Plant / Soil Science

Department 15—Flowers & Houseplants

Department 16—Natural Sciences

Department 17—Cloverbud/Exploring

Department 18—Cultural Arts

Department 20—Photography

Department 21—Computer Science

Department 22—Woodworking

Department 23—Electricity

Department 24—Mechanical Projects

Department 25—Foods and Nutrition

Department 26—Clothing

Department 27—Knitting and Crocheting

Department 28—Home Environment

Department 29—Child Development

Department 31—Communications

Department 33—Self Determined

Department 34—Health and Citizenship

Clark County Fair Exhibits and 4-H Online Projects

If you want to exhibit this at the fair . . .   You have to sign up for this project . . . .

If you want to exhibit this at the fair...	Department	You have to sign up for this project....
4H Club Secretary or Treasurer Books	Department 33	Youth Leadership
4H Promotions / Scrapbooks	Department 33	Youth Leadership
Archery and/or Rifles	Department 16	Shooting Sports
Baskets	Department 28	Home Environment/Furnishings
Beadwork, Stained Glass, etc.	Department 18	Art - Any Other
Beef - Breeding and/or Market	Department 2	Beef
Bees and Birds	Department 16	Birds/Bees
Bicycles (posters / displays, etc.)	Department 24	Tractors/Snowmobiles/Bikes
Book Reviews / Posters (etc.)	Department 31	Creative Writing
Caged Birds (parakeet, etc.)	Department 10	Cage Birds
Cake Decorating	Department 25	Cake Decorating
Camping / Hiking / Conservation	Department 16	Conservation
Candy Making (caramels, fudge, etc.)	Department 25	Candy Making
Cats	Department 13	Cats
Cavies (hamsters, gerbils, etc.)	Department 10	Cavies
Ceramics / Pottery	Department 18	Ceramics/Plastercraft
Child Development (growth charts, etc.)	Department 29	Child Development
Cloverbud (K - 2nd grade)	Department 17	Cloverbud
Community Service Projects	Department 34	Health & Citizenship
Computer Projects (calendars, cards, etc.)	Department 21	Computers
Counted Cross Stitch Items (pictures/towels, etc.)	Department 28	Creative/Cross Stitchery
Crocheting (slippers, garments, scarves, etc.)	Department 27	Knitting & Crocheting
Crops (field crops, etc.)	Department 14	Fruits & Vegetables
Dairy	Department 1	Dairy
Dogs (obedience)	Department 9	Dogs
Drawing (charcoal, pencil, ink, etc.)	Department 18	Drawing & Painting
Electrical Projects (circuit boards, buzzers, etc.)	Department 23	Electricity
Embroidered Items	Department 28	Home Environment/Furnishings
Engines (spark plugs, etc.)	Department 24	Mechanical Sciences
Explorer (3rd - 4th grade)	Department 17	Explorer
Fair Garden (live and artificial)	Department 15	Flowers & Houseplants
Family Story (original)	Department 31	Communications
Family Trees / Family History	Department 34	History & Heritage
Farm Displays	Department 24	Mechanical Sciences
Fishing / Angler Education	Department 16	Fishing
Flowers (perennials, biennials, plants, etc.)	Department 15	Flowers/Houseplants
Food - educational displays / posters	Department 25	Foods & Nutrition
Food Items (cakes, breads, brownies, etc.)	Department 25	Foods & Nutrition
Food Preservation (vegetables, fruit, meat, etc.)	Department 25	Food Preservation
Forestry (posters / displays)	Department 16	Forestry
Fruits (apples, grapes, blueberries, herbs, etc.)	Department 14	Fruits & Vegetables
Goats - Breeding and/or Meat	Department 5	Goats
Health / Safety (display / poster, etc.)	Department 34	Health & Citizenship
Home Accessories (candles, pictures, etc.)	Department 28	Home Environment/Furnishings
Home Decorations (wall hangings, etc.)	Department 28	Home Environment/Furnishings
Home Grounds (landscaping)	Department 15	Flowers/Houseplants
Homemade Soap	Department 28	Home Environment/Furnishings
Horse / Horseless Horse	Department 6	Horses

Insects (spiders, etc.)..Department 16 .... Insects
Knitting (slippers, garments, etc.) ....Department 27 ....Knitting & Crocheting
Landscaping / Home Ground Designs........................Department 15 .... Landscaping
Latch Hook projects ....Department 28 ....Home Environment/Furnishings
Leather Craft (belt, collar, etc.) ....Department 18 ....Leathercraft
Legos ....Department 24 ....Mechanical Sciences
Macramé Items ....Department 28 ....Home Environment/Furnishings
Maple Syrup...Department 16 ....Maple Syrup
Models, Rockets (kits or original)...............................Department 24 ....Mechanical Sciences
Music / Drama ....Department 18 ....Music / Theater Arts
Painting (pictures)..Department 18 .... Drawing & Painting
Pets / Special Interest Animals (not dogs or cats).....Department 10 ....Small Pets/Special Interest Animals
Photography (includes enlargements)........................Department 20 .... Photography
Plant Crafts (corsages, fairy garden, etc.) ....Department 15 ....Flowers/Houseplants
Plastic Canvas Items ....Department 28 .... Home Environment/Furnishings
Poultry - Breeding and/or Market...............................Department 7 ....Poultry
Print Making (gift tags, cards, etc.) ....Department 18 ....Printing Making
Quilting (blankets, table runners, etc.).......................Department 28 ....Quilting
Rabbits - Breeding and/or Market..............................Department 8 ....Rabbits
Recycling ....Department 16 .... Recycling
Robotics (tankbot programs, etc.)..............................Department 24 ....Mechanical Sciences
Rubber Stamping (cards, tags, etc.) ....Department 18 ....Rubber Stamping
Scale Models (farm landscape, etc.). ....Department 24 .... Scale Models / Legos
Scrapbooking ....Department 28 ....Scrapbooking
Sewing - Clothing (dresses, pants, etc.) ....Department 26 ....Clothing
Sewing - Quilting / Non-Clothing................................Department 28 .... Quilting and/or Creative Cross Stitchery
Sheep - Breeding and/or Market.................................Department 4 .... Sheep
Small Engines (2 and 4 cycle) ....Department 24 ....Small Engines
Snowmobiles (posters / displays, etc.) ....Department 24 .... Tractors/Snowmobiles/Bikes
Stepping Stones...Department 18 ....Art - Any Other Craft
Swine - Market and Show ....Department 3 .... Swine
Tractors (displays / restorations, etc.)........................Department 24 ....Mechanical Sciences
Vegetables (peppers, onions, potatoes, etc.) ....Department 14 .... Fruits & Vegetables
Veterinary Science (animal posters/displays).............Department 10 ....Veterinary Science
Weather (rain gauge, weather vane, etc.) ....Department 16 .... Weather
Wildlife (posters / displays) ....Department 16 .... Wildlife
Wildflowers (displays / projects, etc.)........................Department 16 .... Wild Flowers
Wooden Projects (games, furniture, etc.) ....Department 22 ....Woodworking
Wreath / Swags..Department 28 ....Home Environment/Furnishings

And remember - you can always contact your club leader or the Extension Office if you have questions about exhibits (what you show at the fair) and projects (what you sign up for at the beginning of the 4-H year)

Youth Must Be Entering 3rd Grade Or Age 8 And Older To Enroll in a Livestock Project Or Other Large Animal Project.
YOUTH MUST FOLLOW ALL HEALTH GUIDELINES ESTABLISHED BY THE WI DEPT OF AGRICULTURE FOR ALL ANIMAL SCIENCE PROJECTS.

MARKET SALE REQUIREMENTS FOR:

Beef / Dairy Beef
Sheep
Swine
Rabbit
Poultry

Pre-fair weigh-in for Livestock Sale
3 educational sessions required for Market Sale
(refer to Livestock Show and Sale Rules)

Department J1
Dairy

Department J2
Beef

Department J3
Swine

Department J4
Sheep

Department J5
Goats

Department J6
Horses
- *Requires attendance at 5 educational sessions (refer to Horse/Pony Project Handbook)*
- Coggins test required

Horse	Draft Horse
Equitation	Horseless Horse*

*You do not need to own an animal for this project

Department J7
Poultry
- *Pullorum testing is required*
- *Refer to DATCP health regulations published in the front of the fairbook.*

Poultry	Waterfowl
Turkeys	Bantams
Pigeons	Game Birds (Quail, Pheasants)

Department J8
Rabbit
- *Rabbits must be tattooed prior to the fair*

Department J9
Dog
- *Requires attendance at 10 educational sessions (refer to Dog Project Handbook)*
- *Vaccinations required*

Department J10
Veterinary Science

Dairy Education & Promotion	Animal Physiology
Animal Diseases & Treatment	Small Animals
Animal Care & Housing	Caged Birds
Cavies	Special Interest Animals

Department J11
Alpacas / Llamas

Department J13
Cats
- *Vaccinations required*

Department J14
Plant & Soil Science

Field Crops	Vegetables
Fruits	Plate of Vegetables

Department J15
Flowers and Houseplants

Perennial/Biennial	Annuals
Houseplants	Landscaping
Plant Crafts	

Department J16
Natural Sciences

Bees	Birds
Conservation	Camping
Backpacking	Hiking
Angler Education	Aquaculture
Forestry	Maple Syrup
Archery	Rifles / Firearms
Insects	Recycle for Reuse
Wildlife	Weather
Wildflowers	

Department J17
Cloverbuds (K to 2nd grade)

Department J17
Exploring (3rd & 4th grade)

Department J18
Cultural Arts

Leathercraft	Painting
Drawing	Print Making
Rubber Stamping	Stenciling
Any Other Craft	Free Form Pottery
Plastercraft	Ceramics
Music	Drama

Department J20
Photography

Photography 1—3	Enlargements
Special Effects	

Department J21
Computers

Department J22
Woodworking

Department J23
Electricity

Department J24
Mechanical Projects

Aerospace	Scale Models
Robotics	Small Engines
Engines	Snowmobiles
Bicycles	Tractors

Department J25
Foods & Nutrition

Six Easy Bites	Tasty Tidbits
You're The Chef	Foodworks
Modified Recipes	Cake Decorating
Gingerbread House	Candy Making
Food Preservation	

Department J26
Clothing

Department J27
Knitting and Crocheting

Department J28
Home Environment

Exploring Your Home	Living with Others
Where I Live	Creative Stitchery
Scrapbooking	

Department J29
Child Development

Learning and Sharing	Caring for Children

Department J31
Communications

Department J33
Youth Leadership

Self-Determined	Youth Leadership
4-H Promotion	

Department J34
Health and Citizenship

History and Heritage	Citizenship

Project Leader - How Do I Become One Of Those?

Potential Project Leaders Attributes
- Positive view of young people
- Appreciation for creative energy
- Interest, knowledge, or skill in a specific project
- Patience with "other people's" children, adolescents, and emerging adults

Project Areas
- Check your County fair book (fair books are modified on a 3-year rotation)
- Talk to your club leader
- Connect with the Clark County 4-H Team

Develop/Enhance a Project Area
- Find out if youth are interested in the topic and *other adult leaders*
- Talk with the 4-H Agent about viability
- Create a curriculum for the project area

Project Leader Expectations
- Use experiential learning model AKA "hands on"
- Identify learning outcome(s) for the project meetings
- Hold regular project meetings (consistent date, time, and location) minimum of 3 maximum of 6 project meetings a year
- Promote project meetings in the Clover Leaf and through electronic media
- Secure project list of participants from 4HOnline (UW-Extension staff will assist)

Need Extra Hands???
If you are leading beginning level project meetings, ask older members in the project to help you. This is an excellent leadership experience for them!
Parents are another quality source of help. Don't hesitate to ask parents to stay for the meeting and be partially involved in their child's project work.

Get the WORD out…
Prior to enrollment or re-enrollment ask for time on your club's meeting agenda to let them know you are a project leader. Identify the opportunities youth can participate in if they enroll. Select a series of meeting dates, times and location to hold project meetings. If few or no one in your club has selected this project consider opening up your services to area clubs or the county. Talk to your club organizational leader or the 4-H Youth Development agent about generating interest among youth and adults in the county.

Preparation for the First Meeting
You may want to establish a 4-H resource box where you keep project materials, additional resources, and supplies you will be using. Take time to become familiar with your project literature. Talk with previous leaders if some are available regarding activities the members enjoyed. Identify one or two learning objectives you want the participants to walk away with from the first two or three meetings.

An example of a learning outcome:
1. Individuals will identify 3 tree types by viewing the bark and leaves from the tree?
2. Individuals will identify 2 reasons for using fine ground barley grain to feed pigs?

Initial Project Meeting

At the initial project meeting get a sense of who is present and their level of interest in this project. The project literature has recommendations and suggestions of activities. Sample questions include the following:

1. Share your name and club you are from?
2. What do you hope to gain from participating in this program"

- Review the safety practices that members will need to follow.
- Consider the type of safety issues your particular project involves.
- Request and secure necessary safety items such as ear protection, eye protection and head protection.
- Talk about how the project meeting supplies will be paid for. There is a wide variety of means of covering cost of project meetings.

    A. Each member pays for their share of the expenses or provides a portion of the supplies.
    B. The club agrees to cover expenses using funds from their treasury. Approval in advance is needed for this.
    C. Members and leaders can solicit donations/supplies from area businesses.
    D. Sometimes funds from sources outside your club may be available to cover your project meeting costs.

- Identifying future meetings is a challenge. As the project leader you can select the meeting dates or request participants or parents to bring along their electronic or paper calendars of family events.
- Do not be surprised if members cannot make every meeting
- Select what works the best for you and then allow some flexibility in the schedule
- Typically project meetings are held at project leader homes, schools, or community buildings. *For more information on facility adaptability and liability concerns contact your 4-H Youth Development Agent.*
- Encourage parents to participate in project meetings.

Future Project Meetings

Use the experiential learning (hands on activities) to plan your project meeting. Your UW-Extension office has resource guides for a variety of topics to provide suggestions for outlining future project meetings. Recommendations include:

Do
- Plan an activity to focus the project member's energy during the meeting.
- Work on the project for that meeting.

Reflect
- Review the process completed.
- Discuss what worked and didn't work.
- Exchange suggestions on any problems that arose and how they were solved.
- Assist members in documenting their project work for inclusion in their record books/portfolios.

Apply

Ask the project member the following questions:
⇒ What else have you seen that is similar to this?
⇒ How can you apply what you learned today?

Project Work and the County Fair

County fair entries typically are the projects conducted and completed at project meetings. The fair is an opportunity for a youth to reflect on the skills learned through participation and in completion of the project. Help members to celebrate their accomplishments regardless of the color of ribbon each project received at the fair. If fair judging is face to face this is an opportunity for the youth to explain why they did what they did and to discuss what they learned through participating in the project.

RESOURCES
4-H Project Literature
Contact your local 4-H Extension Agent to identify project literature relating to your topic. Typically resources have three to four levels dependent upon the age of the youths you are working with.

Extension Media Collection
Additional resources can be obtained from the Cooperative Extension Media Collection. They have videos, skillathons, displays and resource packages available to support a variety of projects. There is a user fee per item you or your club will be responsible for. You can view their catalog at their website www.uwex.edu/ces/media/

Wisconsin 4-H Website
Wisconsin 4-H is continually adding more information and activities to the website. Visit this site at www.uwex.edu/ces/4h/projects/

Fall Forum
Review each issue of your counties newsletter to learn about training sessions for project leaders offered by your county, district or at statewide events. You can also exchange ideas with other leaders at statewide events such as Area Animal Science Days and Youth Plant Science Day.

Field Trips
Youth always enjoy the opportunity to see how things are done and how they work. Consider taking your project group on a field trip or tour of a local business or company to enhance their project experience. An example would be taking your dairy members to a cheese factory or your foods group to a local bakery.

Local Experts
Bring in a local "expert" to share their ideas and experiences with your group. One example would be asking a Master Gardener to share information on choosing perennial or trimming shrubs at one of your project meetings.

Missouri 4-H Web Site
Missouri 4-H has developed a web site to help volunteers working with youth learn more about their role. Visit their web site at: http://dldc-courses.ext.missouri.edu/umc/4h-volunteers/.

LEADERS

Families, individuals, and organizations trust the Extension Office to provide quality leadership and care for those who are involved in Extension-sponsored programs. The opportunity to work as a volunteer with Extension is a privileged position that should be held only by those who are willing to demonstrate behaviors that fulfill this trust.

1. All Extension volunteers are required to complete the UW-Extension Youth Protection program. This includes: A background check for arrest and conviction records.
2. Participation in a volunteer orientation program.
3. Signing the Volunteer Behavior Expectations form. The primary purpose of this process is to ensure the safety and well-being of all participants (i.e., youth, adults, salaried and volunteer staff).

Extension volunteers are expected to abide by the following behavior standards established by UW-Extension and to conduct themselves as positive role models for program participants. All UW-Extension volunteers are ultimately accountable to UW-Extension for their UW-Extension related activities.

As a 4-H volunteer leader you will:

◊ Cooperate with and support Extension staff to jointly further the mission of the UW-Extension.

◊ Accept supervision and guidance from Extension staff or designated management volunteers.

◊ Conduct myself in a manner that is in the best interest of program participants and Extension and will not use the volunteer position or title for purposes of private or personal gain.

◊ Use appropriate University research based resources/information.

◊ Make all reasonable efforts to ensure that programs are accessible to all individuals regardless of race, color, sex, creed, disability, religion, national origin, ancestry, age, sexual orientation, pregnancy, marital or parental status.

◊ Abide by all local, state and federal laws and Extension and U.S.D.A. rules, policies and guidelines.

◊ Conduct myself with courteous manners and language, exhibiting good sportsmanship, serving as a positive role model, treating others with respect, and demonstrating reasonable conflict resolution skills.

◊ Not consume or be under the influence of alcohol or illegal substances while in the role of a Extension volunteer, nor allow youth participants under my supervision to do so.

◊ When transporting youth or adults, operate motor vehicles and other equipment in a safe and reliable manner and only with a valid operator's license and the legally required insurance. I will comply with all motor vehicle-related state regulations and laws.

◊ Treat animals in a humane manner and teach program participants to provide appropriate animal care and management.

◊ Report suspected verbal, sexual, physical abuse and neglect of youth to local authorities.

◊ Not conceal carry firearms and/or weapons while acting in a volunteer role. I understand that if I am a 4-H Youth Development shooting sports volunteer, I am expected to openly carry/transport 4-H shooting sports equipment in designated areas.

◊ Immediately notify my county UW-Extension Educator/Agent of any changes with my status (e.g. contact information, criminal arrest, charge or conviction history, driving privileges, etc.)

Extension—Clark County
517 Court Street, Room 104
Neillsville, WI   54456

715-743-5121

https://clark.extension.wisc.edu/

4-H Youth Development Educator
currently vacant